

★ **JUNIOR** must get **MARIO**'s **KEY** to free **PAPA**.

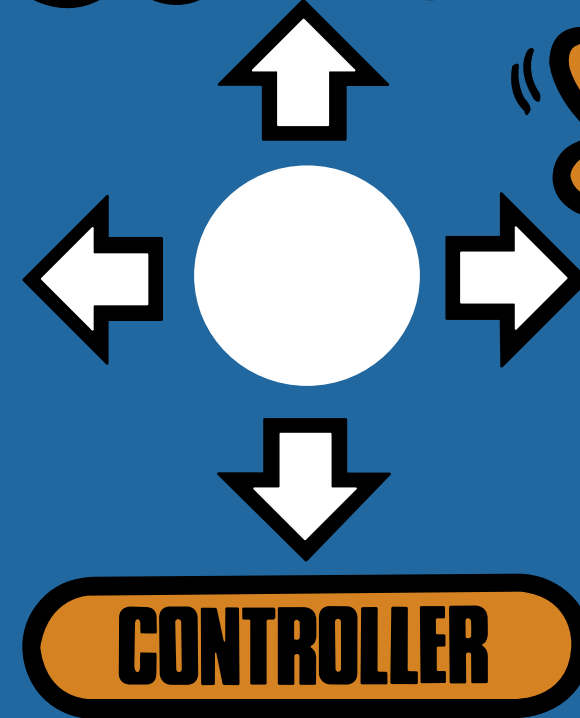
★ Controller moves Jr. in **4 directions**. ★ Jump button makes Jr. in direction which lever is inclined. **JUMP!**

FRUIT ATTACK! ★ Jr. hits the enemies with fruit, special high score!

SUPER HIGHJUMP ★ If Jump button is pressed with right timing, Jr. makes!

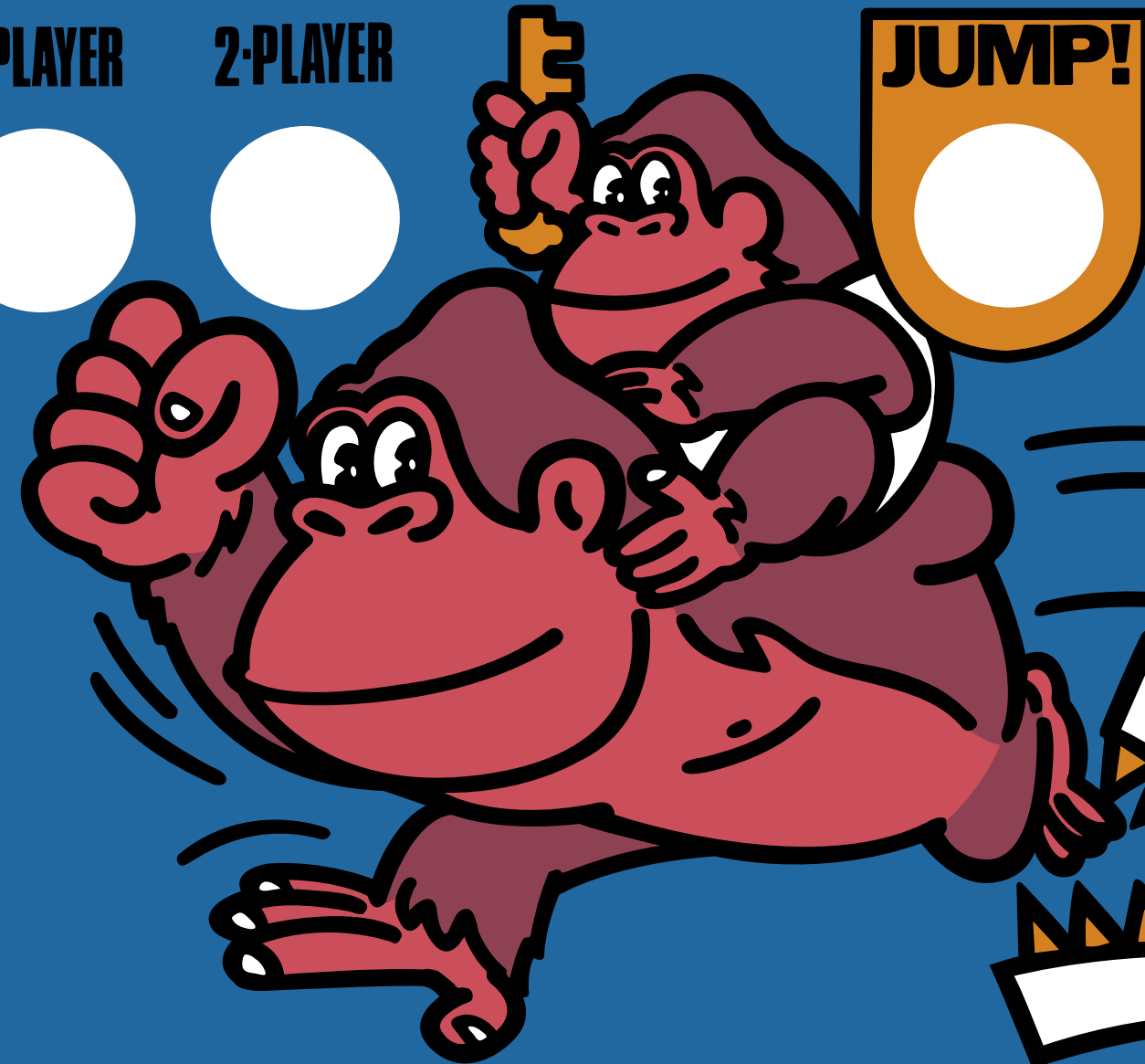
JUMP BOARD
SNAPJAW

DONKEY KONG JUNIOR™



1-PLAYER

2-PLAYER



Nintendo™

